

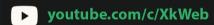
MICHAEL LINARES

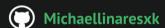
FRONT-END DEVELOPER

I am from Dominican Republic based in Poland, I hold a "Karta Pobytu" (Polish residence card), which allows me to work legally.

My journey as a Web-Developer started when I noticed that I can bring my ideas to life and develop my knowledge in the same process.

Music, coding, naturally curious and perpetually expanding my knowledge.







Languages

Spanish Mother Language English Work Proficiency





SUMMARY

Frontend Developer working with companies and collaborations with talented people to create digital products. My passion for technology and design drives me continuously to bring fresh and effective approaches to every project.

Experience

Oct 2022 - Jan 2024

EFS-INNNOVATION

Worked in a team alongside UI/UX designers to optimize custom, high-performance and reusable components to meet application requirements. Contributed to creating unit and integration tests and engaged in debugging activities.

TECHNOLOGIES: Vue.js/Nuxt • TypeScript • Node.js • Git • Jest and others.

O Jan 2018 - March 2022

PUNTA CANA YACHT RENTALS - PCYR

Implement interactive and dynamic elements on the web, develop user interfaces according to the provided designs, propose effective solutions.

TECHNOLOGIES: Html5 • Css • Sass • Figma • JavaScript • React and Photoshop.

Education

O 2017 - Present

COURSES AND TRAINING

Learning never stops. I've completed countless courses and attended several conferences and workshops focusing on Responsive Web Design, and Single Page Applications.

Portfolio UI: https://dribbble.com/michaelxk

Official Portfolio: https://mikefolio-kappa.vercel.app

Skills

| JavaScript | - | 5 Years | Jest | - | 3 Years |
|-------------|---|----------|------------|---|----------|
| \/ | | | E: | | |
| Vue.js | - | 4 Years | Figma | - | +5 Years |
| Utral / Cas | | | Cass | | |
| Html / Css | - | +7 Years | Sass | - | +4 Years |
| Nada:a | | | T | | |
| Node.js | - | 2 Years | Typescript | - | +2 Years |
| | | | | | |

Interests

React





What I Do





GraphOl

What I Use

